

Minimization of FSA

Data Structures and Algorithms for Computational Linguistics III
(ISCL-BA-07)

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Seminar für Sprachwissenschaft

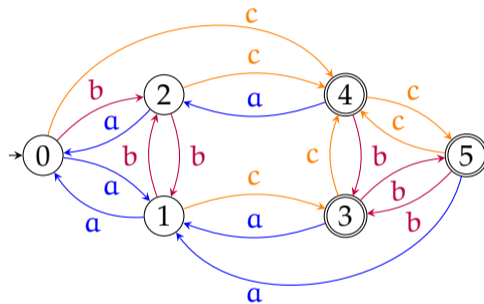
Winter Semester 2024/25

DFA minimization

- For any regular language, there is a unique *minimal* DFA
- By finding the minimal DFA, we can also prove equivalence (or not) of different FSA and the languages they recognize
- In general the idea is:
 - Throw away unreachable states (easy)
 - Merge equivalent states
- There are two well-known algorithms for minimization:
 - Hopcroft's algorithm: find and eliminate equivalent states by partitioning the set of states
 - Brzozowski's algorithm: 'double reversal'

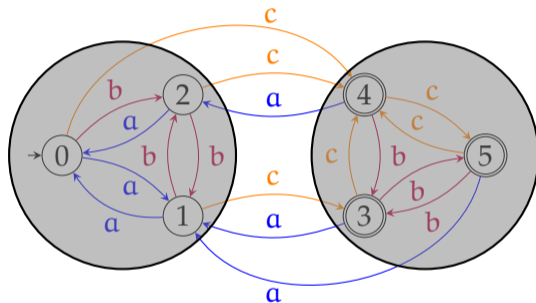
Finding equivalent states

Intuition



Finding equivalent states

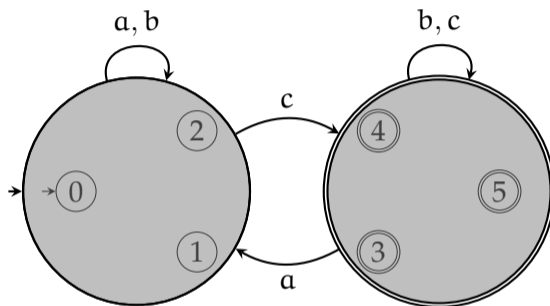
Intuition



The edges leaving the group of nodes are identical.
 Their *right languages* are the same.

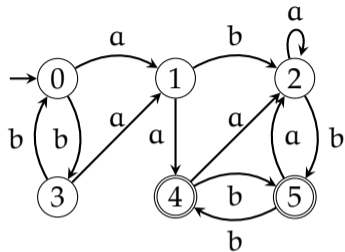
Finding equivalent states

Intuition

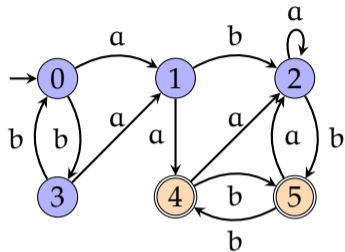


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Minimization by partitioning

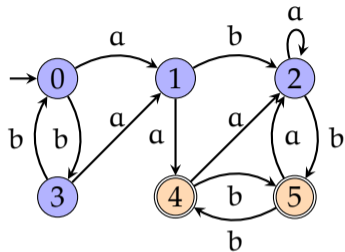


Minimization by partitioning



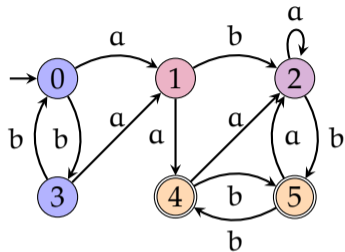
- Accepting & non-accepting states form a partition
 $Q_1 = \{0, 1, 2, 3\}$, $Q_2 = \{4, 5\}$

Minimization by partitioning



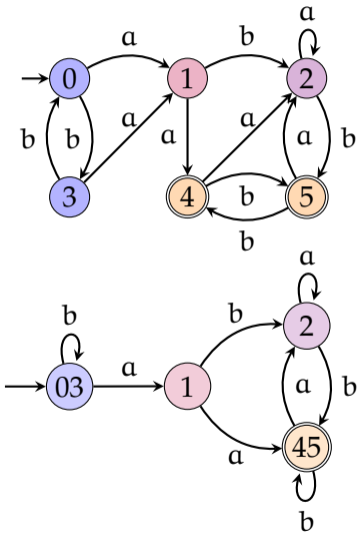
- Accepting & non-accepting states form a partition
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- For any of the nodes in a set, if any symbol leads to different sets of nodes, split

Minimization by partitioning



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- $Q_1 = \{0, 3\}, Q_3 = \{1\}, Q_4 = \{2\}, Q_2 = \{4, 5\}$

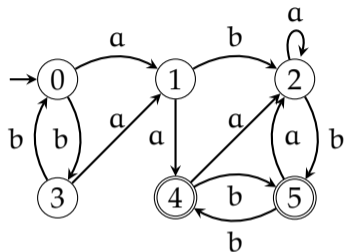
Minimization by partitioning



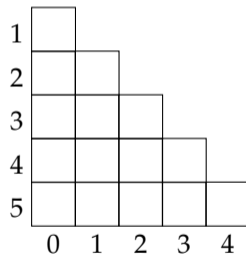
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- For any of the nodes in a set, if any symbol leads to different sets of nodes, split
- $Q_1 = \{0, 3\}$, $Q_3 = \{1\}$, $Q_4 = \{2\}$, $Q_2 = \{4, 5\}$
- Stop when we cannot split any of the sets, merge the indistinguishable states

Minimization by partitioning

tabular version

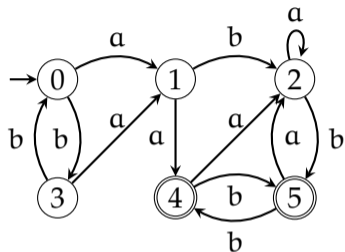


- Create a state-by-state table, mark *distinguishable* pairs: (q_1, q_2) such that $(\Delta(q_1, x), \Delta(q_2, x))$ is a distinguishable pair for any $x \in \Sigma$



Minimization by partitioning

tabular version

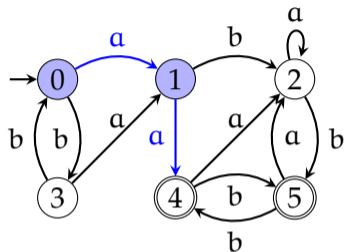


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1					
2					
3					
4	●	●	●	●	
5	●	●	●	●	
	0	1	2	3	4

Minimization by partitioning

tabular version

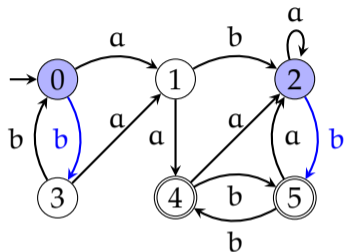


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1					
2					
3					
4	●	●	●	●	
5	●	●	●	●	
	0	1	2	3	4

Minimization by partitioning

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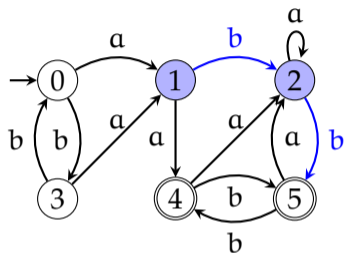


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1	●				
2					
3					
4	●	●	●	●	
5	●	●	●	●	
	0	1	2	3	4

Minimization by partitioning

tabular version

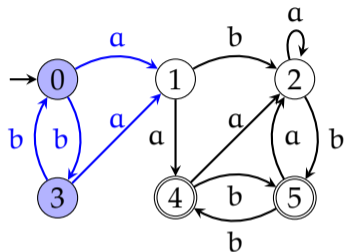


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1	●				
2	●				
3					
4	●	●	●	●	
5	●	●	●	●	
	0	1	2	3	4

Minimization by partitioning

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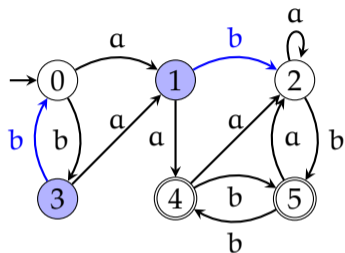


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1	●	■			
2	●	●			
3	■				
4	●	●	●	●	
5	●	●	●	●	
	0	1	2	3	4

Minimization by partitioning

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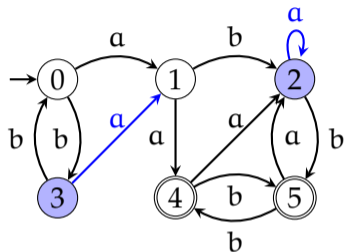


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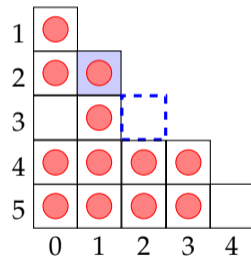
1	●				
2	●	●			
3					
4	●	●	●	●	
5	●	●	●	●	
	0	1	2	3	4

Minimization by partitioning

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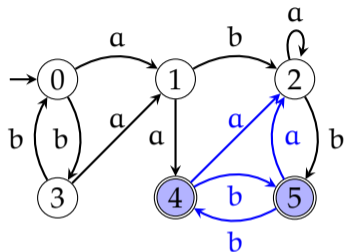


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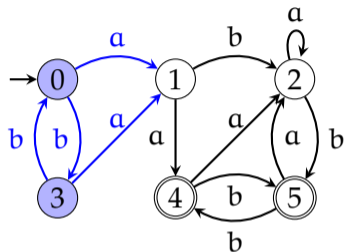


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1	●				
2	●	●	■		
3		●	●		
4	●	●	●	●	
5	●	●	●	●	■
	0	1	2	3	4

Minimization by partitioning

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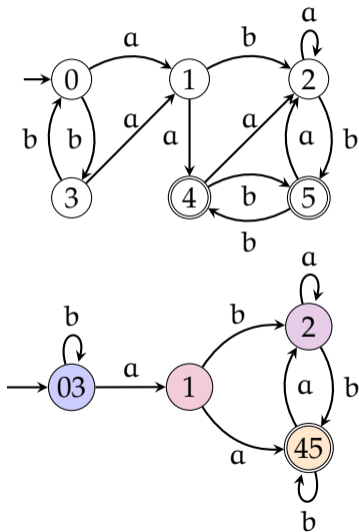


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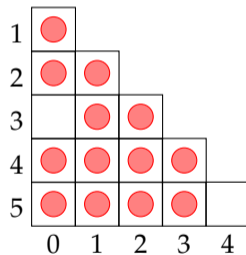
1	●	■			
2	●	●			
3	■	●	●		
4	●	●	●	●	
5	●	●	●	●	□
	0	1	2	3	4

Minimization by partitioning

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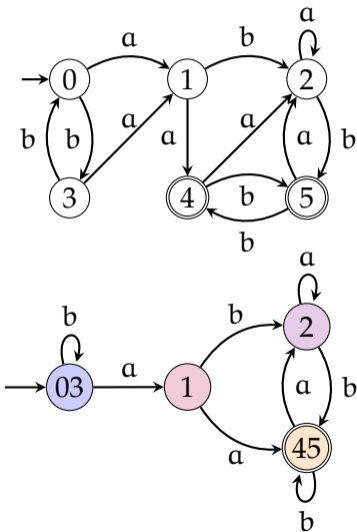
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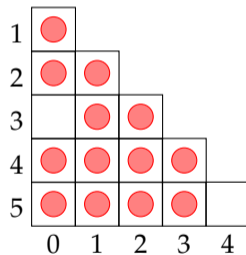
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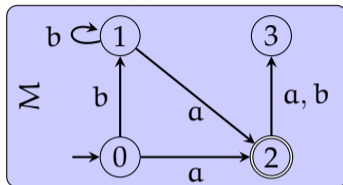
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- Merge indistinguishable states
- The algorithm can be improved by choosing which cell to visit carefully

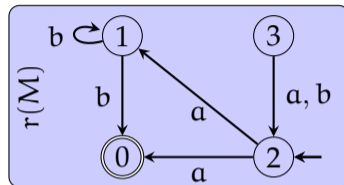
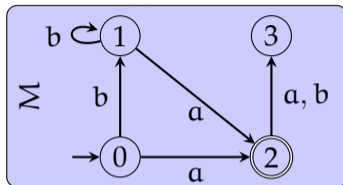
Brzozowski's algorithm

double reverse (r), determinize (d)



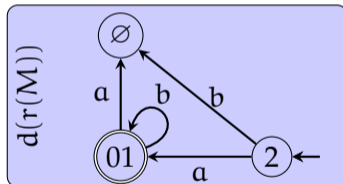
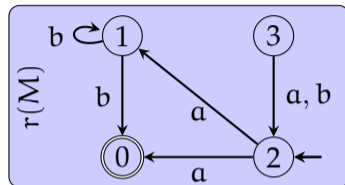
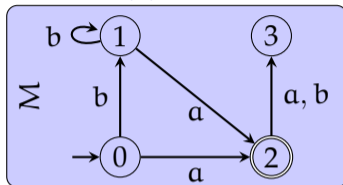
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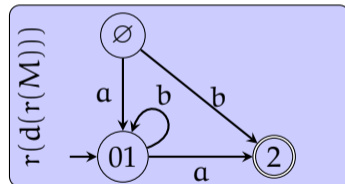
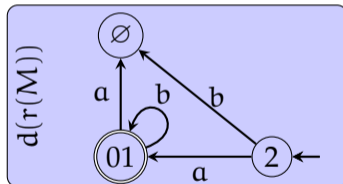
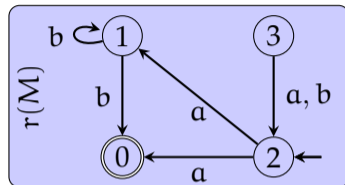
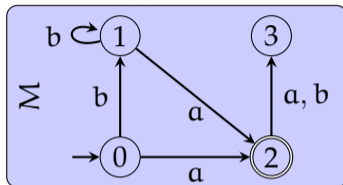
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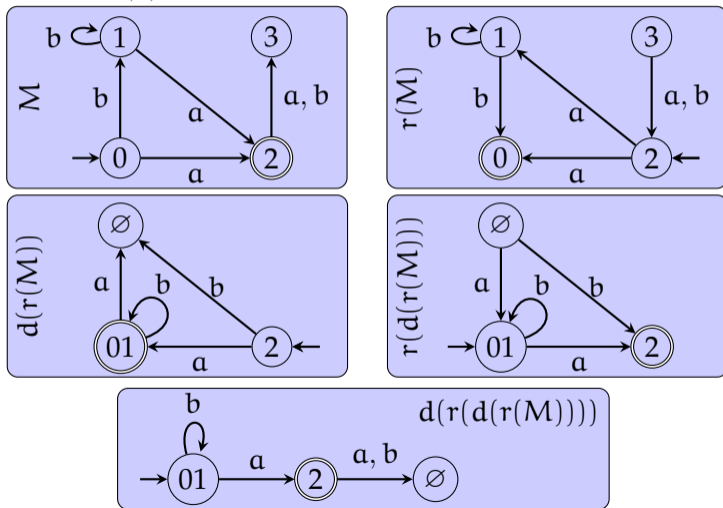
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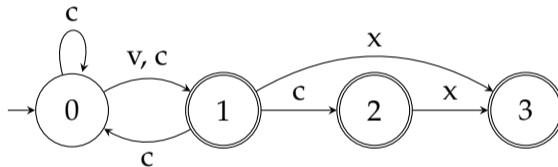
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An exercise

find the minimum DFA for the automaton below



Minimization algorithms

final remarks

- There are many versions of the 'partitioning' algorithm. General idea is to form equivalence classes based on *right-language* of each state.
- Partitioning algorithm has $O(n \log n)$ complexity
- 'Double reversal' algorithm has exponential worst-time complexity
- Double reversal algorithm can also be used with NFAs (resulting in the minimal equivalent DFA – NFA minimization is intractable)
- In practice, there is no clear winner, different algorithms run faster on different input
- Reading suggestion: Hopcroft and Ullman (1979, Ch. 2&3), Jurafsky and Martin (2009, Ch. 2)

Minimization algorithms



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Next:

- FST
- FSA and regular languages

Acknowledgments, credits, references

-  Hopcroft, John E. and Jeffrey D. Ullman (1979). *Introduction to Automata Theory, Languages, and Computation*. Addison-Wesley Series in Computer Science and Information Processing. Addison-Wesley. ISBN: 9780201029888.
-  Jurafsky, Daniel and James H. Martin (2009). *Speech and Language Processing: An Introduction to Natural Language Processing, Computational Linguistics, and Speech Recognition*. second edition. Pearson Prentice Hall. ISBN: 978-0-13-504196-3.

