NFA determinization

Data Structures and Algorithms for Computational Linguistics III (ISCL-BA-07)

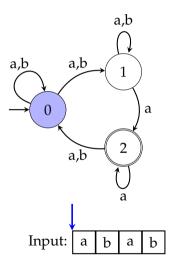
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University of Tübingen Seminar für Sprachwissenschaft

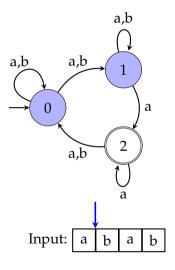
Winter Semester 2024/25

Recap

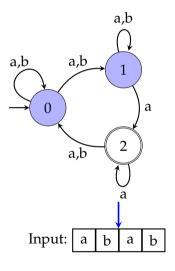
- Finite state automata come in two flavors
 - Deterministic (DFA): linear recognition time
 - Deterministic (NFA): sometimes more intuitive, easy to define, but exponential time (worst case) recognition
- The DFA and NFA are equivalent: for any language recognized by an NFA there is also a DFA recognizing the same language
- Then, the question is: how can we *determinize* an NFA to obtain an equivalent DFA



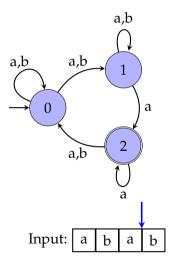
- 1. Start at q₀
- 2. Take the next input, mark all possible next states, repeat
- 3. If an accepting state is marked at the end of the input, accept



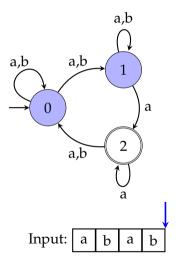
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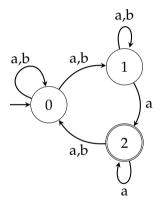
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- 2. Take the next input, mark all possible next states, repeat
- 3. If an accepting state is marked at the end of the input, accept



Input: a b a b

- 1. Start at q₀
- 2. Take the next input, mark all possible next states, repeat
- 3. If an accepting state is marked at the end of the input, accept

The process is *deterministic*, and *finite-state*.

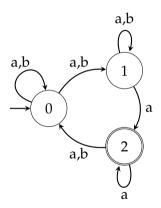
Determinization

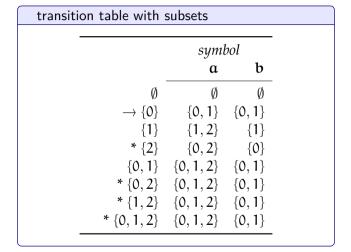
the subset construction

Intuition: remember the parallel NFA recognition. We can consider an NFA being a deterministic machine which is at a set of states at any given time.

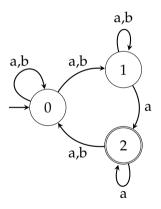
- *Subset construction* (sometimes called power set construction) uses this intuition to convert an NFA to a DFA
- The algorithm can be modified to handle ϵ -transitions (or we can eliminate ϵ 's as a preprocessing step)

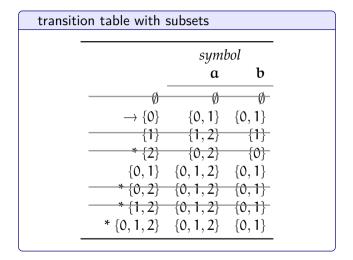
by example





by example

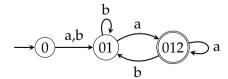




by example: the resulting DFA

transition table without useless/inaccessible states

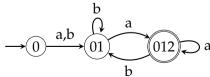
	symbol	
	a	b
$\rightarrow \{0\}$	{0, 1}	{0, 1}
{0, 1}	$\{0, 1, 2\}$	$\{0, 1\}$
* {0, 1, 2}	$\{0, 1, 2\}$	$\{0, 1\}$



by example: the resulting DFA

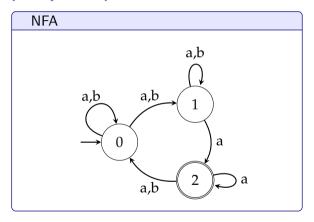
transition table without useless/inaccessible states

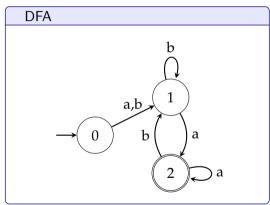
	sym	symbol	
	a	b	
$\rightarrow \{0\}$	{0, 1}	{0, 1}	
$\{0,1\}$	$\{0, 1, 2\}$	$\{0, 1\}$	
* {0, 1, 2}	$\{0, 1, 2\}$	$\{0, 1\}$	



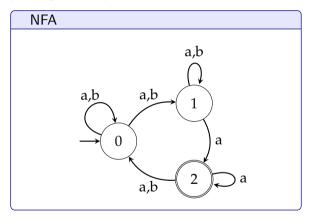
Do you remember the set of states marked during parallel NFA recognition?

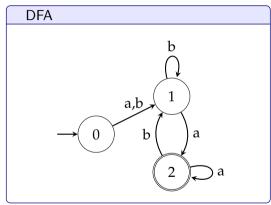
by example: side by side





by example: side by side



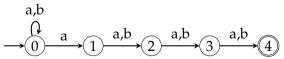


• What language do they recognize?

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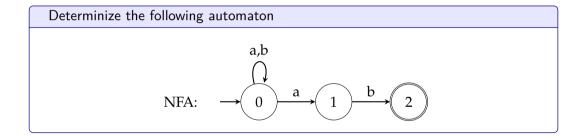
The subset construction wrapping up

- In worst case, resulting DFA has 2ⁿ nodes
- Worst case is rather rare, number of nodes in an NFA and the converted DFA are often similar
- In practice, we do not need to enumerate all 2ⁿ subsets
- We've already seen a typical problematic case:



• We can also skip the unreachable states during subset construction

Yet another exercise



Summary

- FSA are efficient tools with many applications
- FSA have two flavors: DFA, NFA (or maybe three: ε-NFA)
- DFA recognition is linear, recognition with NFA may require exponential time
- Reading suggestion: Hopcroft and Ullman (1979, Ch. 2&3), Jurafsky and Martin (2009, Ch. 2)

Next:

Minimization

Acknowledgments, credits, references

- Hopcroft, John E. and Jeffrey D. Ullman (1979). *Introduction to Automata Theory, Languages, and Computation*. Addison-Wesley Series in Computer Science and Information Processing. Addison-Wesley. ISBN: 9780201029888.
- Jurafsky, Daniel and James H. Martin (2009). Speech and Language Processing: An Introduction to Natural Language Processing, Computational Linguistics, and Speech Recognition. second edition. Pearson Prentice Hall. ISBN: 978-0-13-504196-3.